

## **Literary Terms for *Roll of Thunder, Hear My Cry***

- 1) **Allusion**- a reference to a person, place, poem, book, event, etc., which is not part of the story, that the author expects the reader will recognize.
- 2) **Coming of Age**- a work of literature in which the main character(s) grow, mature, or understand the world in adult terms
- 3) **Dialect**- a particular kind of speech used by members of one specific group because of its geographical location or class
- 4) **Flat (Static) Character**- a one-dimensional character who lacks diversity and complexity; either all good or all bad and does not change
- 5) **Foreshadowing**- the use of hints or clues in a story to suggest what action is to come
- 6) **Inference**- the act of drawing a conclusion that is not actually stated by the author
- 7) **Loss of Innocence**- a story in which the innocence of a character is shattered by what he or she observes and experiences in the world, and it changes him or her.
- 8) **Rite of Passage**- a physical, mental, spiritual, or emotional test which a young person must overcome in order to be accepted and perceived as an adult by the rest of his or her society.
- 9) **Round Characters**- characters that have many sides; they are like real people
- 10) **Stereotyping**- the act of putting people into groups based on race, religion, nationality, physical appearance, social class, or some other easily identifiable characteristic.